## Longest Path in Graphs: 90s and 00s



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## $\mathbb{k}=\mathbb{P}$ ath

## $k$-Path.

Input: Directed graph $G$; parameter $k$.
Question: Does $G$ have a path on at least $k$ vertices?



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## $\mathbb{k}=\mathbb{P}$ ath

## Deterministic

$O^{*}(k!)$
Monien '85
$O^{*}\left(k!2^{k}\right)$
Bodlaender '93
$O^{*}\left((2 \mathrm{e})^{k+o(k)}\right)$
Alon, Yuster and Zwick, '95
$O *\left(4^{k+o(k)}\right) \quad \begin{aligned} & \text { Chen, kneis, Lu, Mo } \\ & \text { Sze and Zhang, '09 }\end{aligned}$
$O^{*}\left(2.851^{k}\right)$ Fomin, Lokshtanov, Panolan and Saurabh, '16 [ $\left.O^{*}\left(2.619^{k}\right)\right]$
[-"-, Shachnai and Zehavi, '14]
$O^{*}\left(2.597^{k}\right)$
Zehavi, '15

## Deterministic

Other problems: 3-Set $k$-Packing, 3D $k$ Matching, subcases of Subgraph Isomorphism, Graph Motif, Partial Cover , $k$-Internal OutBranching, ...
$O^{*}\left(4^{k+o(k)}\right) \quad$ Chen, kneis, Lu, Molle, Richter, Rossmanith, Sze and Zhang, '09
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## Deterministic

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$O^{*}\left(2.851^{k}\right)$ Fomin, Loks $\left[O^{*}\left(2.619^{k}\right)\right]$

Mixing: $O^{*}\left(12.155^{k}\right)$
to $O^{*}\left(8.097^{k}\right)$.
$O^{*}\left(2.597^{k}\right)$

## Randomized

$O^{*}\left(2^{k}\right) \quad$ Koutis and Williams, '09
$O^{*}\left(1.657^{k}\right)$
Björklund, Husfeldt, Kaski and Koivisto, '10
(Undirected)


## (Art?) Tutorial

1. Brute-Force
2. Highlights 3. Color Coding 4. Divide-and-Color 5. Representative Sets


## 6. Mixing



## K=Path: Brute-Force

## $k$-Path.

Input: Directed graph $G$; parameter $k$.
Question: Does $G$ have a path on at least $k$ vertices?

Time: $\binom{n}{k} \cdot k$ !



## K=Path: Brute-Force

## $k$-Path.

Input: Directed graph $G$; parameter $k$. Que How can we easily identify a solution?




## (Art?) Tutorial

## 1. Brute-Force

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## 6. Mixing

## $\mathbb{k}-\mathbb{P a t h}$ : Highlights

Color-set: $\{1,2, \ldots, k\} . \bigcirc \bigcirc \bigcirc \bigcirc$
To each vertex, randomly assign a color.


## $\mathbb{R}=\mathbb{P}$ ath: Highlights

Color-set: $\{1,2, \ldots, k\} . \bigcirc \bigcirc \bigcirc \bigcirc \bigcirc$
To each vertex, randomly assign a color.
Highlight a solution.


## R-Path: Highlights

## 00000

The probability of highlighting a solution:
$1 / k^{k}$.


## $\mathbb{K}=\mathbb{P} a t h:$ Highlights

## In each iteration:

- Remove irrelevant edges.
- Is there a path from a vertex colored 1 to a vertex colored $k$ ?



## $\mathbb{k}=\mathbb{P}_{\text {ath }}$ : Highlights

## Probability of highlighting a solution: $1 / k^{k}$.

 $\rightarrow O^{*}\left(k^{k}\right)$ iterations.


## $\mathbb{K}=\mathbb{P} a t h:$ Highlights

## Running time: $O^{*}\left(k^{k}\right)$.



## $\mathbb{k}=$ Patho Highlights

## Running time: $O^{*}\left(k^{k}\right)$. [Randomized.]




## $\mathbb{K}=\mathbb{P}$ ath: Highlights

## Derandomization:

A family $F$ of functions $f:[n] \rightarrow[k]$ such that for all $I \subseteq[n]$ of size $k$ and function $g: I \rightarrow[k]$, there exists $f$ ' $\in F$ that "agrees" with $g$.


## $\mathbb{K}=\mathbb{P}_{\text {ath }}$ : Highlights

## Derandomization:

A family $F$ of functions $f:[n] \rightarrow[k]$ such that for all $I \subseteq$ [ $n$ ] of size $k$ and function $g: I \rightarrow[k]$, there exists $f^{\prime} \in F$ that "agrees" with $g$.
$|F|=O^{*}\left(k^{k \cdot} 2^{o(k)}\right)$ in time $O^{*}\left(k^{k} \cdot 2^{o(k)}\right)$.
Useful to know: $k$-wise independent sample space; $(n, k)$-perfect hash family.
[Alon, Babai and Itai, '86; Alon, Yuster and Zwick, '95].

## $\mathbb{R}=\mathbb{P a t h}:$ Highlights

## Koutis and Williams, '09:

$O^{*}\left(2^{k}\right)$. [Randomized.]
Björklund, Husfeldt, Kaski and Koivisto, '10:
$O^{*}\left(1.657^{k}\right)$. [Randomized; Undirected.]


## $\mathbb{K}=\mathbb{P}$ ath: Highlights

## Koutis and Williams, '09:

$O^{*}\left(2^{k}\right)$. [Randomized.]
Björklund, Husfeldt, Kaski and Koivisto, '10:
$O^{*}\left(1.657^{k}\right)$. [Randomized; Undirected.]
Polynomial identity testing.
(incl. algebraic interpretation of ideas presented in this talk.)

## $\mathbb{k}=$ Patha: Highlights

## Koutis and Williams, '09:

$O^{*}\left(2^{k}\right)$ 【Randomized.]
Bjö

## Do we really need to

'10:

## order our colors?



(Art?) Tutorial

## 1. Brute-Force

## 2. Highlights

3. Color Coding
4. Divide-and-Color
5. Representative Sets


## 6. Mixing

Alon, Yuster and Zwick, '95

## K=Path: Color Coding

## Again: Color-set: $\{1,2, \ldots, k\}$. ○○○○○

To each vertex, randomly assign a color.



## R-Path: Color Coding

## Again: Color-set: $\{1,2, \ldots, k\}$. ○○○○○

To each vertex, randomly assign a color.

## Easier request: Colorful solution.



## $\mathbb{k}=$ Path: Color Coding

The probability of coloring a solution correctly:

$$
k!/ k^{k} \approx 1 / e^{k} .
$$



## $\mathbb{R}=\mathbb{P a t h}:$ Color Coding

## In each iteration:

- $\mathrm{M}[v, S]$ : Is there an $S$-colorful path that ends at $v$ ?



## $\mathbb{R}=\mathbb{P a t h}:$ Color Coding

## In each iteration:

- $\mathrm{M}[v, S]$ : Is there an $S$-colorful path that ends at $v$ ?
- $\mathrm{M}[v, S]=\mathrm{V}_{(u, v) \in E} \mathrm{M}[u, S \backslash\{\operatorname{color}(v)\}]$



## RePath: Color Coding

## In each iteration:

- $\mathrm{M}[v, S]$ : Is there an $S$-colorful path that ends at $v$ ?
- $\mathrm{M}[v, S]=\mathrm{V}_{(u, v) \in E} \mathrm{M}[u, S \backslash\{\operatorname{color}(v)\}]$
$k=5$
Running time: $O^{*}\left(2^{k}\right)$.



## It=Path: Color Coding

## Probability of coloring a sol correctly: $1 / e^{k}$.

 $\rightarrow O^{*}\left(e^{k}\right)$ iterations.

## $\mathbb{R}=\mathbb{P a t h}:$ Color Coding

## Running time: $O^{*}\left((2 e)^{k}\right)$.



## $\mathbb{R}=\mathbb{P a t h}:$ Color Coding

Running time: $O^{*}\left((2 e)^{k}\right)$. [Randomized.]


## K-Path: Collor Coding

## Derandomization:

A family $F$ of functions $f:[n] \rightarrow[k]$ such that for all $I \subseteq[n]$ of size $k$, there exists $f^{\prime} \in F$ such that $\left.f^{\prime}\right|_{I}$ is an injective function.


## $\mathbb{R}=\mathbb{P a t h}:$ Color Coding

## Derandomization:

A family $F$ of functions $f:[n] \rightarrow[k]$ such that for all $I \subseteq$ [ $n$ ] of size $k$, there exists $f^{\prime} \in F$ such that $\left.f^{\prime}\right|_{I}$ is an injective function.

## $|F|=O^{*}\left(e^{k+o(k)}\right)$ in time $O^{*}\left(e^{k+o(k)}\right)$.

Useful to know: $(n, k, l)$-splitter; $(n, k)$-perfect hash family; $\delta$-balanced ( $n, k$ )-perfect hash family. [Naor, Schulman and Srinivasan, '95; Alon, Yuster and Zwick, '95; Alon and Gutner, '10].

## RePath: Color Coding

## Running time: $O^{*}\left((2 e)^{k+o(k)}\right)$. [Deterministic.]



## RePath: Color Coding

## Running time: $O^{*}\left((2 e)^{k+o(k)}\right)$. [Deterministic.]




## (Art?) Tutorial

## 1. Brute-Force

## 2. Highlights

## 3. Color Coding

4. Divide-and-Color

## 5. Representative Sets

6. Mixing Chen, Kneis, Lu, Mölle, Richter, Rossmanith, Sze and Zhang, '09


## $\mathbb{k}=\mathbb{P} a t h:$ Divide-and-Color

## Color-set: $\{\mathbf{R}, \mathrm{B}\}$.

To each vertex, randomly assign a color.



## $\mathbb{k}=\mathbb{P} a t h:$ Divide-and-Color

Color-set: $\{\mathbf{R}, \mathrm{B}\}$.


To each vertex, randomly assign a color. Easier request: Divide a solution ( $[k / 2\rceil,[k / 2])$.



## $\mathbb{k}=\mathbb{P} a t h:$ Divide-and-Color

Color-set: $\{\mathbf{R}, \mathrm{B}\}$.


To each vertex, randomly assign a color. Easier request: Divide a solution ( $[k / 2\rceil,[k / 2\rfloor)$.

Multiple paths: For all $u, v \in V$, does there exist a ( $u, v$ )-path?



## $\mathbb{k}=\mathbb{P} a t / \ln :$ Divide-and-Color

The probability of dividing a solution:
$1 / 2^{k}$.



## $\mathbb{R}=\mathbb{P}$ ath: Divide-and-Color

## In each iteration:

- Red graph: solve [k/2]-Path (recursive call).




## $\mathbb{R}=\mathbb{P}$ ath: Divide-and-Color

## In each iteration:

- Red graph: solve [k/2]-Path (recursive call).

```
\((x, y) ;(x, z) ;(p, q)\).
```




## $\mathbb{R}=\mathbb{P}$ ath: Divide-and-Color

## In each iteration:

- $(x, y) ;(x, z) ;(p, q)$.
- Blue graph: solve $\lfloor k / 2\rfloor$-Path (recursive call).




## $\mathbb{k}=\mathbb{P} a t h:$ Divide-and-Color

## In each iteration:

- ( $x, y$ ); $(x, z) ;(p, q)$.
- Blue graph: solve $\lfloor k / 2\rfloor$-Path (recursive call).
$(a, b) ;(c, d) ;(c, e) ;(f, g) ;(f, i) ;(h, g) ;(h, j) ;(l, m)$.
$k=5$




## $\mathbb{R}=\mathbb{P}$ ath: Divide-and-Color

## In each iteration:

- $(x, y) ;(x, z) ;(p, q)$.

- Glue: $(\alpha, \beta),(\gamma, \delta)$ where $(\beta, \gamma) \in E$.




## $\mathbb{k}=\mathbb{P} a t h:$ Divide-and-Color

## In each iteration: <br> $(x, g)$

- ( $x, y$ ); $(x, z, z ;(p, q)$.

- Glue: $(\alpha, \beta),(\gamma, \delta)$ where $(\beta, \gamma) \in E$.




## $\mathbb{k}=\mathbb{P} a t h:$ Divide-and-Color

## In each iteration: <br> $(x, g) ;(x, i)$

- ( $x, y$ ); $(x, z, z ;(p, q)$.

- Glue: $(\alpha, \beta),(\gamma, \delta)$ where $(\beta, \gamma) \in E$.




## $\mathbb{R}=\mathbb{P a t h}:$ Divide-and-Color

## Probability of coloring a sol correctly: $1 / 2^{k}$.

 $\rightarrow O^{*}\left(2^{k}\right)$ iterations.


## $\mathbb{k}=\mathbb{P} a t h:$ Divide-and-Color

## Runnin $O *\left(4^{k}\right)$.




## $\mathbb{R}=\mathbb{P}$ ath: Divide-and-Color

## Running time: $O^{*}\left(4^{k}\right)$. [Randomized.]




## $\mathbb{k}=\mathbb{P} a t h:$ Divide-and-Color

## Derandomization:

A family $F$ of functions $f:[n] \rightarrow[2]$ such that for all $I \subseteq[n]$ of size $k$ and function $g: I$ $\rightarrow[2]$, there exists $f^{\prime} \in F$ that "agrees" with



## $\mathbb{R}=\mathbb{P}_{\text {ath }}$ : Divide-and-Color

## Derandomization:

A family $F$ of functions $f:[n] \rightarrow[2]$ such that for all $I \subseteq$ $[n]$ of size $k$ and function $g: I \rightarrow[2]$, there exists $f^{\prime} \in F$ that "agrees" with $g$.

## $|F|=O^{*}\left(2^{k+o(k)}\right)$ in time $O^{*}\left(2^{k+o(k)}\right)$.

Useful to know: $(n, k)$-universal set; ( $n, k, p$ )-universal set. [Naor, Schulman and Srinivasan, '95; Fomin, Lokshtanov, Panolan and Saurabh, '16].


## $\mathbb{K}=\mathbb{P}_{\text {ath }}$ : Divide-and-Color

## Running time: $O^{*}\left(4^{k+o(k)}\right)$. [Deterministic.]




## $\mathbb{R}=\mathbb{P}$ ath: Divide-and-Color

Running time: $O^{*}\left(4^{k+o(k)}\right)$. [Deterministic.]

## Do we really need to divide the entire solution at once? (Cannot we add one vertex at a time?)




## (Art?) Tutorial

## 1. Brute-Force

## 2. Highlights

 3. Color Coding 4. Divide-and-Color- Extra Example


## 5. Representative Sets

## 6. Mixing

Zehavi, '16

## Extra Example: Lomg Cycle

## Long Cycle.

Input: Directed graph $G$; parameter $k$.
Question: Does $G$ have a cycle on at least $k$ vertices?

Finding a large pattern.


## Extra Example: Lomg Cycle

## Long Cycle.

Input: Directed graph $G$; parameter $k$.
Question: Does $G$ have a cycle on at least $k$ vertices?

## Running time:

Deterministic. $O^{*}\left(\max \left\{\mathbf{P}(\mathbf{2 k}), 4^{k+o(k)}\right\}\right)$
Randomized. $O^{*}\left(4^{k}\right)$.
Zehavi, '16

$$
\text { solve } 2 k \text {-Path }
$$

## Extra Example: Lomg Cycle

## Long Cycle.

Input: Directed graph $G$; parameter $k$.
Question: Does $G$ have a cycle on at least $k$ vertices?

## Running time:

Deterministic. $O^{*}\left(\max \left\{\mathbf{P}(\mathbf{2 k}), 4^{k+o(k)}\right\}\right)$
Randomized. $O^{*}\left(4^{k}\right)$.
Zehavi, '16
Step 1.
Determine whether $G$ has a $t$-cycle for $t \in\{k, \ldots, 2 k\}$.

## Extra Example: Lomg Cycle

Step 2 (multiple times).
i. To each vertex, assign a color ( $\mathrm{R} / \mathrm{B}$ ).

## Extra Example: Lomg Cycle

## Step 2 (multiple times).

i. To each vertex, assign a color ( $\mathrm{R} / \mathrm{B}$ ).
ii. For all $u, v \in \mathrm{R}$ :
a) $\boldsymbol{P}$ - shortest $(u, v)$-path in $G[\mathrm{R}]$ (BFS). If $|V(\boldsymbol{P})| \neq k$ : Next iteration.


## Extra Example: Lomg Cycle

Step 2 (multiple times).
i. To each vertex, assign a color ( $\mathrm{R} / \mathrm{B}$ ).
ii. For all $u, v \in \mathrm{R}$ :
a) $\boldsymbol{P}$ - shortest $(u, v)$-path in $G[\mathrm{R}]$ (BFS).

If $|V(\boldsymbol{P})| \neq k$ : Next iteration.
b) If there is a $(v, u)$-path in $G(V(P) \backslash\{u, v\})$ : Accept.


## Extra Example: Lomg Cycle

Step 2 (multiple times).
i. To each vertex, assign a color (R/B).
ii. For all $u, v \in \mathrm{R}$ :
a) $\boldsymbol{P}$ - shortest $(u, v)$-path in $G[\mathrm{R}]$ (BFS).

If $|V(\boldsymbol{P})| \neq k$ : Next iteration.
b) If there is a $(v, u)$-path in $G(V(\boldsymbol{P}) \backslash\{u, v\})$ : Accept.
iii. Reject.

## Extra Example: Lomg Cycle

## ii. For all $u, v \in \mathrm{R}$ :

a) $\boldsymbol{P}$ - shortest $(u, v)$-path in $G[\mathrm{R}](\mathrm{BFS})$. If $|V(\boldsymbol{P})| \neq k$ : Next iteration.
b) If there is a $(v, u)$-path in $G(V(\boldsymbol{P}) \backslash\{u, v\})$ : Accept.

A shortest cycle on at least $k$ vertices:


## Extra Example: Lomg Cycle

## ii. For all $u, v \in \mathrm{R}$ :

a) $\boldsymbol{P}$ - shortest $(u, v)$-path in $G[\mathrm{R}](\mathrm{BFS})$. If $|V(\boldsymbol{P})| \neq k$ : Next iteration.
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## Extra Example: Lomg Cycle

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## ii. For all $u, v \in \mathrm{R}$ :

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b) If there is a $(v, u)$-path in $G(V(\boldsymbol{P}) \backslash\{u, v\})$ : Accept.


## Extra Example: Lomg Cycle

## ii. For all $u, v \in \mathrm{R}$ :

a) $\boldsymbol{P}$ - shortest $(u, v)$-path in $G[\mathrm{R}](\mathrm{BFS})$. If $|V(\boldsymbol{P})| \neq k$ : Next iteration.
b) If there is a $(v, u)$-path in $G(V(\boldsymbol{P}) \backslash\{u, v\})$ : Accept.


## Extra Example: Lomg Cycle

ii. For all $u, v \in \mathrm{R}$ :
a) $\boldsymbol{P}$ - shortest $(u, v)$-path in $G[\mathrm{R}](\mathrm{BFS})$. If $|V(\boldsymbol{P})| \neq k$ : Next iteration.
b) If there is a $(v, u)$-path in $G(V(\boldsymbol{P}) \backslash\{u, v\})$ : Accept.

## too short!



(Art?) Tutorial

## 1. Brute-Force

## 2. Highlights

 3. Color Coding 4. Divide-and-Color
5. Representative Sets
6. Mixing

Fomin, Lokshtanov, Panolan and Saurabh, '16

## $\mathbb{k}=\mathbb{P a t h}:$ Representative Sets

## Goal: <br> DP: add one vertex at a time (color coding).



## $\mathbb{k}=\mathbb{P a t h}:$ Representative Sets

## Goal:

DP: add one vertex at a time (color coding). Tool: erase redundancy; new step $\rightarrow$ new application (div-and-col).


## $\mathbb{k}=\mathbb{P} a t h:$ Representative Sets

## Goal:

DP: add one vertex at a time.
Tool: erase redundancy.
Coloring?


## $\mathbb{R}=$ Path: Representative Sets

## Coloring?

Implicit in the proof of the construction of the tool (black box).


## $\mathbb{K}=\mathbb{P a t h}:$ Representative Sets

## Tool: erase redundancy. Computation of a representative family.

## Partial solutions



## $\mathbb{R}=$ Path: Representative Sets

## What is redundant?

$$
k=5 ; n=7
$$

Partial solutions: 3-paths ending at $v$.


## $\mathbb{k}=$ Path: Representative Sets

## What is redundant?

$k=5 ; n=7$
Partial solutions: 3-paths ending at $v$.

$\{\quad\}$ \{
$\left\{E_{2}\right.$
$=\}\left\{E_{3}\right.$
p


## $\mathbb{k}=$ Path: Representative Sets

## What is redundant?

$k=5 ; n=7$
Partial solutions: 3 -paths ending at $v$.


## $\mathbb{k}=$ Path: Representative Sets

## What is redundant?

$k=5 ; n=7$
Partial solutions: 3-paths ending at $v$.


## $\mathbb{K}=\mathbb{P a t h}:$ Representative Sets

## Representative family:

Let $S$ be a family of $p$-sets.
A subfamily $S^{\prime}$ of $S k$-represents $S$ if:
For all disjoint $X \in S$ and $Y \subseteq V$ of size $k-$
$p$,
there exists

## $\mathbb{K}=\mathbb{P a t h}:$ Representative Sets

## DP:

- $\mathrm{M}[v, p]$ : The family of vertex-sets of paths on $p$ vertices that end at $v$.
- $\mathrm{M}[v, p]=\mathrm{U}_{(u, v) \in E} \mathrm{M}[u, p-1]+\{v\}$.



## $\mathbb{K}=\mathbb{P a t h}:$ Representative Sets

## DP:

- M[v,p]: Representative family of the family of vertex-sets of paths on $p$ vertices that end at $v$.
- $\mathrm{M}[v, p]=k$-represent $\left(\mathrm{U}_{(u, v) \in E} \mathrm{M}[u, p-1]\right.$



## $\mathbb{K}=\mathbb{P a t h}:$ Representative Sets

## $\mathrm{M}[v, p]=k$-represent $\left(\mathrm{U}_{(u, v) \in E} \mathrm{M}[u, p-1]+\{v\}\right)$.

## Running time: [randomized/deterministic]

 $k$-representative family of size $\binom{k}{p} \underline{2}^{o(k)} \log n$ can be computed in time $O\left(|\mathcal{S}|(k /(k-p))^{k-p} \underline{2}^{o(k)} \log n\right)$.

## $\mathbb{k}=\mathbb{P a t h}:$ Representative Sets

## $\mathrm{M}[v, p]=k$-represent $\left(\mathrm{U}_{(u, v) \in E} \mathrm{M}[u, p-1]+\{v\}\right)$.

## Running time: [randomized/deterministic]

 $k$-representative family of size $\binom{k}{p} \underline{\underline{o l}}^{o(k)} \log n$ can be computed in time $O\left(|\mathcal{S}|(k /(k-p))^{k-p} \underline{\underline{2}}^{o(k)} \log n\right)$.$O^{*}\left(\max \left\{\mid \mathrm{M}[\cdot, p-1] \cdot(k /(k-p))^{k-p} \underline{2}^{o(k)}\right\}\right)$
$p$

## $\mathbb{k}=\mathbb{P a t h}:$ Representative Sets

## $\mathrm{M}[v, p]=k$-represent $\left(\mathrm{U}_{(u, v) \in E} \mathrm{M}[u, p-1]+\{v\}\right)$.

## Running time: [randomized/deterministic]

 $k$-representative family of size $\binom{k}{p} \underline{2}^{o(k)} \log n$ can be computed in time $O\left(|\mathcal{S}|(k /(k-p))^{k-p} \underline{\underline{2}}^{o(k)} \log n\right)$.$O^{*}\left(\max _{p}\left\{\binom{k}{p-1} \underline{2^{o(k)} \cdot} \cdot(k /(k-p))^{k-p} \underline{2^{o(k)}}\right\}\right)$

$$
=O^{*}\left(2.851^{k}\right)
$$

## $\mathbb{k}=$ Path: Representative Sets

## $\mathrm{M}[v, p]=k$-represent $\left(\mathrm{U}_{(u, v) \in E} \mathrm{M}[u, p-1]+\{v\}\right)$.

R
What is the bottleneck of
$O^{*}\left(\max _{p}\left\{\binom{k}{p-1} \underline{\left.\left.2^{o(k)} \cdot(k /(k-p))^{k-p} \underline{2^{o(k)}}\right\}\right)}\right\}\right.$

$$
=O^{*}\left(2.851^{k}\right)
$$



## (Apt?) Tutorial

colour mixing

## 1. Brute-Force

2. Highlights
3. Color Coding
4. Divide-and-Color


## 5. Representative Sets

6. Mixing

Zehavi, '15

Running time: $O^{*}\left(2.597^{k}\right)$.

## Intuition:

Layer 1.
Correct coloring of a solution.


Running time: $O^{*}\left(2.597^{k}\right)$.

## Intuition:

Layer 2. Correct coloring of a solution.

$\square$

Running time: $O^{*}\left(2.597^{k}\right)$.

## Intuition:

Layer 3 (DP). Family of $p$-paths that end at $v$.


## Intuition:

## Layer 3 (DP). Family of $p$-paths that end at $v$.

First part of the computation:


$$
? \text { ? ? ? ? ? ? ? ? ? ? }
$$

Second part of the computation: end at $v$.

The worst time to compute a representative family:
$\square$

More general def. + computation of representative sets.
Given the blue set, it is easy to find the dark and light blue sets.

Balanced cutting: $\bigcirc \rightarrow \bigcirc \bigcirc \bigcirc \bigcirc \bigcirc$



## $\mathbb{R}=\mathbb{P a t h}:$ Conclusion

- Directed $k$-Path: highlighting; color coding; divide-and-color; representative sets; mixing.
- Directed Long Cycle.


## RePath: Conclusion

Directed $k$-Path: highlighting; color coding; divide-and-color; representative sets; mixing.

- Directed Long Cycle.
- Other problems: 3-Set $k$-Packing, 3D $k$-Matching, subcases of Subgraph Isomorphism, Graph Motif, Partial Cover, $k$-Internal Out-Branching, ...


## $\mathbb{K}=\mathbb{P}$ ath: Conclusion

- Directed $k$-Path: highlighting; color coding; divide-and-color; representative sets; mixing.
- Directed Long Cycle.


## Open problems:

- Directed $k$-Path: $O^{*}\left(2^{k}\right)$ (deterministic).
- Directed Long Cycle: $O^{*}\left(4^{k}\right)$ (deterministic).
- Directed $k$-Path: $O^{*}\left((4-\varepsilon)^{k}\right)$ (deterministic; polynomial space).


## Thank you for your attention.



Questions?

