Dynamic Component Substitutability Analysis

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Motivation

 Model checking is a highly time consuming, labor intensive effort

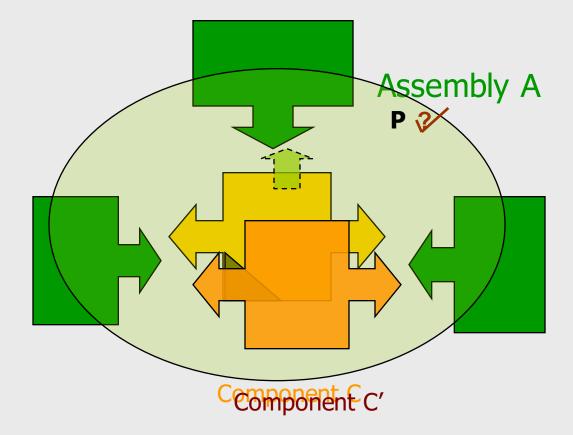
 For example, a system of 25 components (~20K LOC) and 100+ properties might take up to a month of verification effort

 Discourages its widespread use when system evolves

Software Evolution

- Software evolution is inevitable in any real system:
 - Changing requirements
 - Bug fixes
 - Product changes (underlying platform, thirdparty,etc.)

Substitutability Check



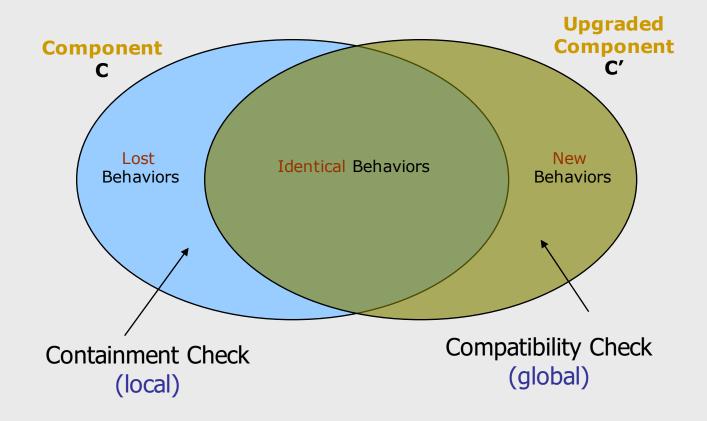
Motivation

- Component-based Software
 - Software modules shipped by separate developers
 - Undergo several updates/bug-fixes during their lifecycle
- Component assembly verification
 - Necessary on upgrade of any component
 - High costs of complete global verification
 - Instead check for substitutability of new component

Substitutability Check

- Incremental in nature
- Two phases:
 - Containment check
 - All local behaviors (services) of the previous component contained in new one
 - Compatibility check
 - Safety with respect to other components in assembly: all global specifications still hold

Containment, Compatibility Duality

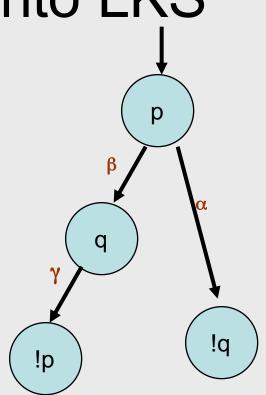


Substitutability Check

- Approaches
 - Obtain a finite behavioral model of all components by abstraction: Labeled Kripke structures
 - Containment:
 - Use under- and over- approximations
 - Compatibility:
 - Use dynamic assume-guarantee reasoning

Predicate Abstraction into LKS

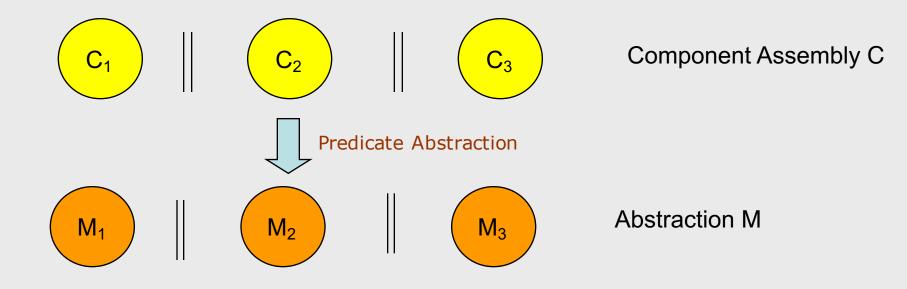
- Labeled Kripke Structures
 <Q,Σ,T,P,L>
- Composition semantics
 Synchronize on shared actions
- Represents abstractions



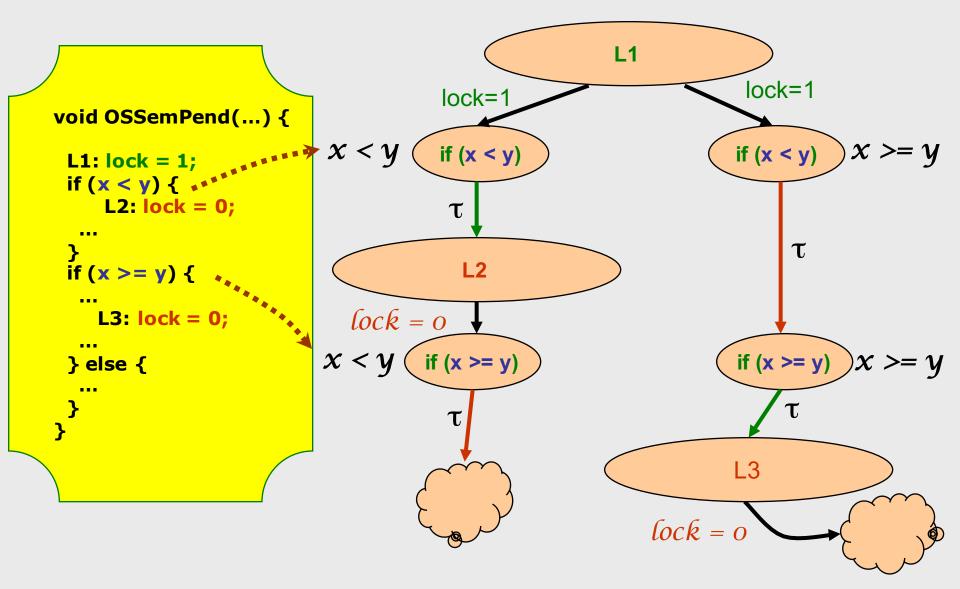


Component Assembly

- A set of communicating concurrent C programs
 - No recursion, procedures inlined
- Each component abstracted into a Component LKS
 - Communication between components is abstracted into interface actions

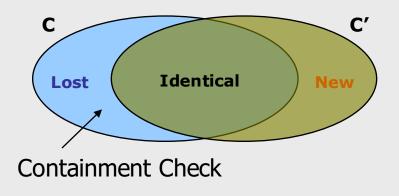


Predicate Abstraction into LKS

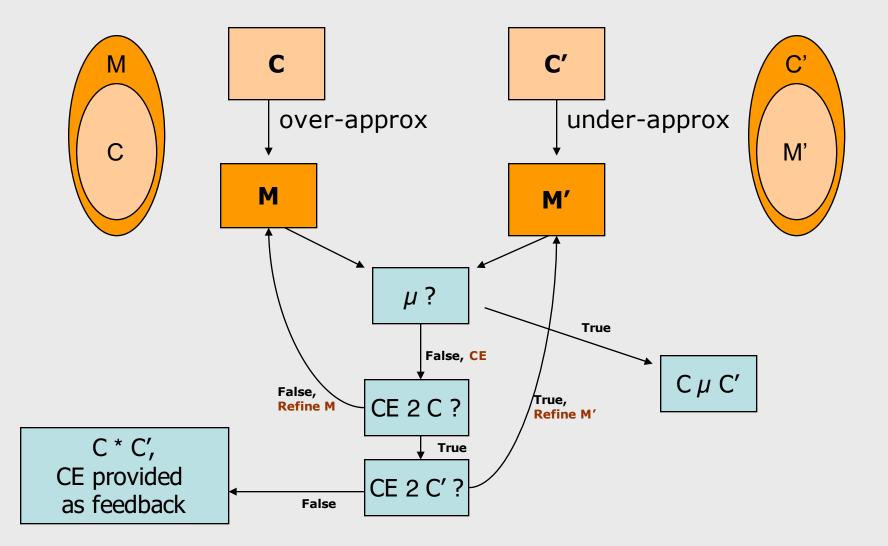


Containment Check

- Goal: Check C µ C'
 - All behaviors retained after upgrade
 - Cannot check directly: need approximations
- Idea: Use both under- and overapproximations
- Solution:
 - Compute M: $C \mu M$
 - Compute M': M' μ C'
 - Check for M μ M'



Containment (contd.)



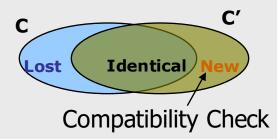
Containment (contd.)

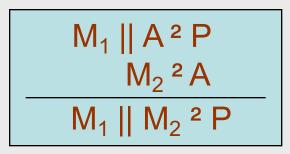
- Computing over-approximation

 Conventional predicate abstraction
- Computing under-approximation
 - Modified predicate abstraction
 - Compute Must transitions instead of May

Compatibility Check

• Assume-guarantee to verify assembly properties



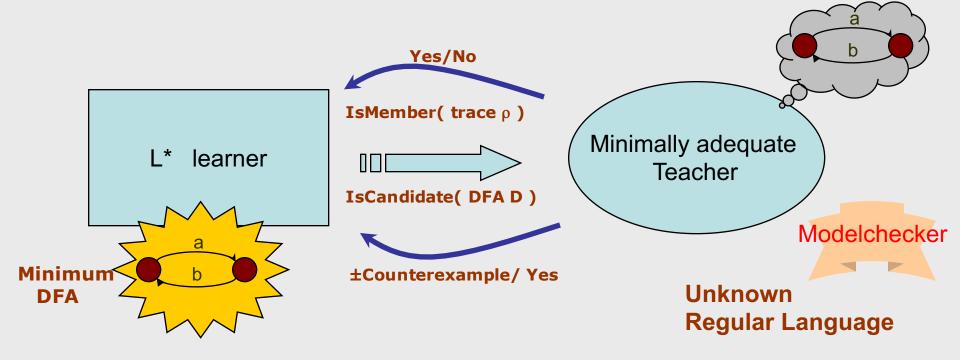


AG - Non Circular

- Automatically generate assumption A
 - Cobleigh et. al. at NASA Ames
- Use learning algorithm for regular languages, L*
- Goal: Reuse previous verification results

Learning Regular languages: L*

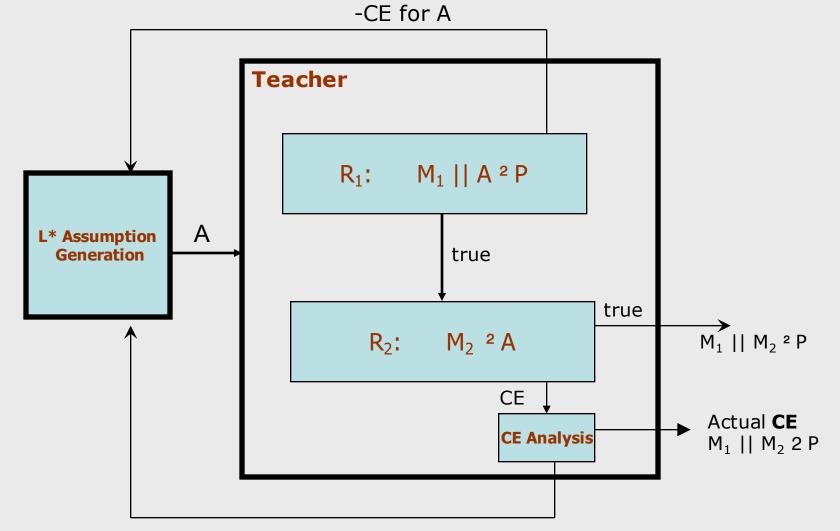
- Proposed by D. Angluin, improved by Rivest et al.
 - Learning regular sets from queries and counterexamples, Information and Computation, 75(2), 1987.
- Polynomial in the number of states and length of max counterexample



Learning for Verification

- Model checker as a Teacher
 - Possesses information about concrete components
 - Model checks and returns true/counterexample
- Learner builds a model sufficient to verify properties
- Relies on both learner and teacher being efficient
- Finding wide applications
 - Adaptive Model Checking: Groce et al.
 - Automated Assume-Guarantee Reasoning: Cobleigh et al.
 - Synthesize Interface Specifications for Java Programs: Alur et al.
 - Regular Model Checking: Vardhan et al., Habermehl et al.

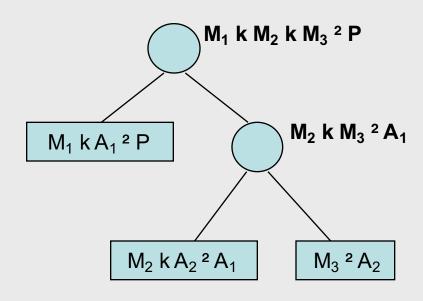
Compatibility Check



⁺CE for A

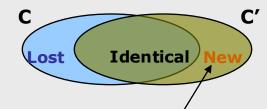
Handling Multiple Components

• AG-NC is recursive - (Cobleigh et al.)

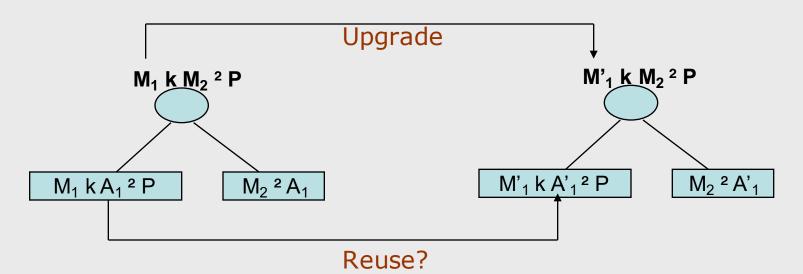


• Each A_i computed by a separate L* instantiation

Compatibility of Upgrades



- Suppose assumptions are available from the old assembly
- Dynamic AG: Reuse previous verification results



- Can we reuse previous assumptions directly?
 - NO: upgrades may change the unknown U to be learned
- Requires Dynamic L*

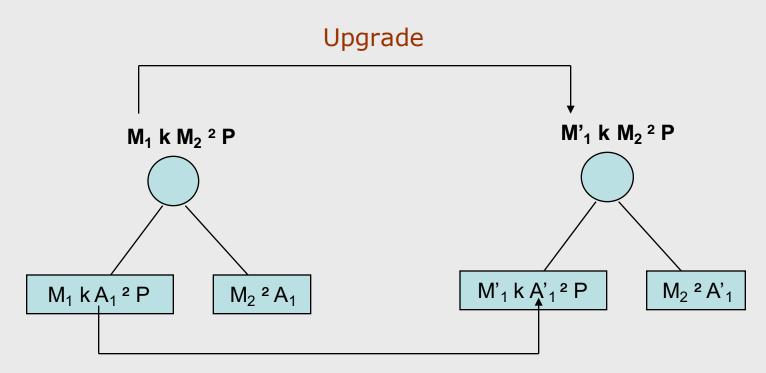
Dynamic L*

- Learn DFA A corresponding to U
- Unknown language U changes to U'
- Goal: Continue learning from previous model A
- Central Idea: Re-validate A to A' which agrees with U'

Dynamic L*

- L* maintains a table data-structure to store samples
- Definition: Valid Tables
 - All table entries agree with U
- Theorem
 - L* terminates with any valid observation table, OT
- When U changes to U',
 - Suppose the last candidate w.r.t. U is A
 - Re-validate OT of A w.r.t. U'
 - Obtain A' from OT'
 - Continue learning from A'

Dynamic AG



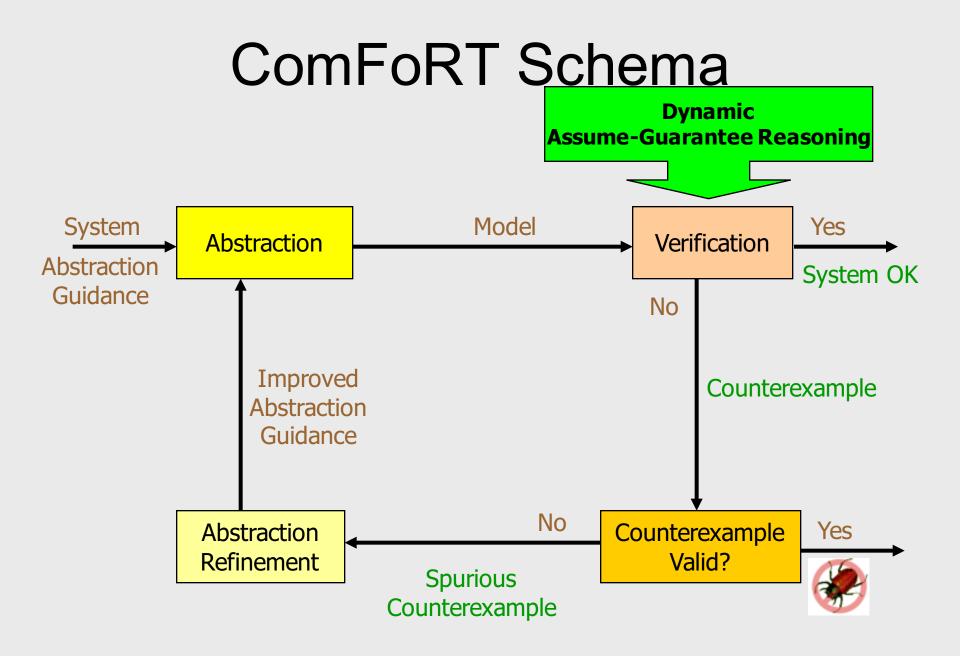
Re-Validate! and Reuse

Implementation

- Comfort framework explicit model checker
- Industrial benchmark
 - ABB Inter-process Communication (IPC) software
 - 4 main components CriticalSection, IPCQueue, ReadMQ, WriteMQ
- Evaluated on single and simultaneous upgrades
 - WriteMQ and IPCQueue components
- Properties
 - P₁: Write after obtaining CS lock
 - P₂: Correct protocol to write to IPCQueue

Experimental Results

Upgrade# (Property)	#Mem Queries	T _{orig} (msec)	T _{ug} (msec)
$Ipc_1 (P_1)$	279	2260	13
$Ipc_1 (P_2)$	308	1694	14
$Ipc_2(P_1)$	358	3286	17
$Ipc_2(P_2)$	232	805	10
$Ipc_3(P_1)$	363	3624	17
Ipc ₃ (P ₂)	258	1649	14
Ipc ₄ (P ₁)	355	1102	24



Conclusion

- Automated Substitutability Checking
 - Containment and Compatibility
 - Reuses previous verification results
 - Handles multiple upgrades
 - Built upon CEGAR framework
- Implementation
 - ComFoRT framework
 - Promising results on an industrial example

Future Directions

• Symbolic analysis, i.e., using SATABS

• Assume-Guarantee for Liveness

- Other AG Rules, e.g., Circular
- Combining static analysis with dynamic testing for facilitate abstraction and learning

Ph.D. position is open

- New EU project on verification of evolving networked software
 - Collaboration with IBM, ABB, VTT, Uni Milano and Oxford